

paul Thrasher | *New Media*

1345

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Objective

To obtain a position in the field of website development that provides an opportunity to innovate and find creative solutions to new challenges with a quick turnaround, as well as allowing for growth and the ability to learn new processes.

Experience

Owner, Website Developer

Faucet Studio, September 2004–Present

Founded a start-up design/development company to facilitate Parent-Teacher communication. Built a major social networking application for parents and the businesses surrounding them. Produced two prototype applications under a quick development time line. Currently consulting on ongoing marketing efforts.

faucetstudio.com, peachkit.com, mypeachcast.com

Designer/Website Developer

C3sf, October 2005–Present

Designed and produced full campaign for a young urban adult church service. Media included logo, website in WordPress, print, a video backdrop and a DVD. Project included tight deadlines on a low budget and a volunteer-only workforce. Produced a website and print materials for the parent church.

c3renew.com, c3sf.com

Website Designer

Thunk Design, June 2004–September 2005

Developed and maintained various web projects using Flash and HTML/CSS. Worked with phpCMS for a large retirement community website. Interfaced heavily with clients and foreign developers.

heritageestatesretirement.com

Website Developer

Receiver Studio, February 2004–August 2004

Focused PHP programming work. Developed Transmitter, a content management system used for a few of Receiver's forthcoming projects. Miva e-commerce programming for the Definitive Jux record label. Developed concepts pages for upcoming gallery website.

tommyguerrero.com

Website Developer

Hasbro/Derek Garvins Designs, May 2004–May 2005

Maintained and developed a large project tracker extranet for "VideoNow" toy. Programmed over previous code and produced graphics work based on requests. Program was used by four production teams totaling 50 people.

Website Developer

lucidboy.com, May 2003–February 2005

Developed and maintained a San Francisco-based student artist community website. Scope of work included producing content, promotion, back-end maintenance and interfacing a community of artists. Conducted a three day workshop on PHP and MySQL and sponsored an artist community event, UGAN (Underground Artist Network).



Education **Bachelor of Fine Arts in Computer Arts, New Media**
 Academy of Art University, San Francisco, September 2001–December 2004

Technical Skills	Win XP/2003	PHP/MySQL	Photoshop	Premiere	Reason
	Mac OSX	CakePHP	Illustrator	Encore DVD	Cubase
	Some Linux	Wordpress	InDesign	Final Cut Pro	Sound Forge
		Dreamweaver	QuarkXPress	DVD Studio Pro	Sorenson Squeeze
		Javascript	Flash	After Effects	
		Subversion	Fontlab		

Achievements **Top 3 at SuperHappyDevHouse 10**
 Developed ad-serving website 40deals.com in under 48 hours.

President's Honor List 2004
 Academy of Art University.

Spring Show 2004
 Academy of Art University, San Francisco. Print, Web, and Video work displayed.

DNA Lounge
 DNA Lounge, San Francisco. Icarus video featured at video event.

Memefest Exhibition 2004
 Ljubljana, Slovenia. Exxon poster shown at art gallery event.

URLs	faucetstudio.com	paulthrasher.com	c3sf.com
	peachkit.com	vastermonster.com	c3renew.com
	40deals.com	fnot.com	ideasdatabase.com
	tommyguerrero.com	heritageestatesretirement.com	

